

GENERAL CAMP INFORMATION

Dining Hall Procedures

When assembling for meals, troops will line up, shoulder-to-shoulder in a large semi-circle in front of the dining hall. The flag will be raised or lowered at the appropriate meals. Grace will be said, and troops will be dismissed to go inside the dining hall (in an orderly manner.)

Each troop is expected to provide two or more Scouts to serve as the table waiter for each meal at each table assigned. It is recommended that the table waiters serve three meals each starting with the evening meal. **A unit adult is asked to supervise the table waiters after each meal.** Waiters must report to the dining hall 15 minutes prior to the meal being served.

Waiter Responsibilities:

- Set the table with appropriate flat wear, napkins, cups and drink pitchers.
- Wait on the table during the meal
- Remove all materials when the meal is complete. Wash tables, clean floor (sweep & mop) around tables, return all unused items.
- Assist with cleaning the dining hall when everyone has departed
- Table waiters will be dismissed by the dining hall stewards

The dining hall is off-limits for all campers except during meal times or scheduled dining hall activities.

Chapel Services

Every Sunday & Thursday evening there is an interdenominational chapel service held at the Camp Chapel. For those troops who request it, we can direct you to the Church of your choice in the surrounding community. Transportation is the responsibility of the unit. All Scouts and Scouters are invited to participate in the *Camp Boddie Duty to God Program*. Details will be provided at the opening SM/SPL orientation.

Troop Pictures

Troops will be offered the opportunity to have a unit picture taken before or after the Sunday evening meal and again before or after the Monday evening meal. Prints are 5X7 and come in a protective frame. The cost is \$8.00 per print. Prints will be available for pick-up on Friday. Please see the Camp Commissioner to arrange for pictures.

Lost & Found

All items found at camp should be turned into the Trading Post. Leaders are asked to please check the Trading Post for lost items before departing camp. Items remaining at camp after the camp session will be donated to charity.

Visitors at Camp

All visitors must check-in and out at the camp office. A visitor is defined as anyone not registered on the troop roster or camp staff. All visitors are asked to park in the main parking lot. **No vehicles are allowed in the campsites.** Visitors must display a "camp visitor's pass/wrist band" at all times.

Motels in the Area

For those who wish to stay overnight in the local area, the following motels are listed:

Comfort Inn 252-946-4444 / Days Inn: 252-946-6141
Econo Lodge 252-946-7781 / Holiday Inn: 252-946-5500

Leaving Camp

For your protection, every youth or adult who leaves camp must check out at the camp office. Remember that the "Two-Deep Leadership" rule applies at all times. Units that rotate adult leaders must maintain two-deep leadership in camp.

Youth members who leave camp property must be released to a parent or legal guardian utilizing a standard *Scout Release* form. A designated individual may remove a youth member from the facility only when a letter of authorization and approval from the parent or legal guardian and proper identification is provided. A copy of the *Scout Release* form will be kept in the camp office. Troop leaders are responsible for recognizing and approving any early departure of any unit youth member.

Tents & Campsite Equipment

Leaders should check all campsite equipment during check in and report any damages found to their troop guide. Units will be held responsible for damages when checking out. The Quartermaster Shed will be open each day for equipment checkout. Each site is equipped with 2-man BSA wall tents on wooden platforms. Two military style cots are available for use with each tent. Units may elect to bring their own tents. Please inform the camp director two weeks in advance if bringing your own troop tents. There are "no" registration fee changes if using your personal tents.

Merit Badges

Merit Badges will be available for adult leaders to purchase for Scouts who complete the requirements. Advancement paperwork will be available at camp for the adult leader to fill out and submit. For out of Council Troops, we will mail your advancement paperwork to your designated Council Office by the end of the camp season. (No later than August 13th)

DEPARTING CAMP

Checking-Out of Camp

To take full advantage of the camp program, troops are encouraged to stay until the program is completed on Saturday morning. Troops that plan to depart after the Friday night closing campfire is asked to notify the Camp Commissioner on Thursday.

Records for troops that leave early will be mailed to the Troop point of contact at the close of camp after August 13th. Troop checkouts will begin immediately following breakfast on Saturday. The Camp Commissioner will schedule departures at breakfast. Your troop guide will inspect your campsite and arrange for equipment transportation to the main parking lot. A designated adult leader is reminded to pick up program packets, medical records and any medications before departing camp.

All troops should plan to depart camp no later than 10:00AM Saturday.

CAMP PROGRAM

Order of the Arrow in Camp

One day of each week is OA Day. Those members who participate in Native-American activities are welcome to bring their outfits to take part in the powwow that evening. The day's events will conclude with a fellowship & patch trading session at the Handicraft Lodge.

Merit Badge Class Time and Attendance

All classes start on time (on the hour) and end 5-10 minutes before the next class period. Unit leaders will be informed of Scouts who miss their class period.

Be Prepared for Class

In order to benefit from class time, Scouts should be reminded to bring pen/pencil and paper, as well as Merit Badge pamphlets to class with them. Merit Badge pamphlets are available at the Camp Trading Post.

Difficult Merit Badges

Some merit badges require much more "homework" or written reports than others. When reviewing the schedule with your Scouts, please review these requirements. We place rank and age restrictions on certain badges and programs because experience has shown that those badges are more difficult to earn by younger inexperienced Scouts. We want your Scout to have a successful week of camp.

Merit Badge Pamphlets

All merit badge pamphlets for the badges covered at Camp Boddie are available for purchase at the Trading Post. Troops are encouraged to bring the latest edition of the pamphlets to camp. Each Scout will need to have the pamphlets available.

Additional Merit Badge Opportunity

Any leader who wishes to instruct a merit badge not listed should inform the Program Director two weeks in advance so arrangements can be made.

Any unit leader who would like to "assist" with instructing a program should inform the Program Director during the check in process. Your assistance is welcomed!

Minimum and Maximum Participation

Certain activities have minimums and maximums participation in order for them to be offered during Summer Camp. All activities are set with a minimum (2) since there are no one-on-one instructions provided (a Youth Protection issue). Some instruction requires two participants or more to demonstrate requirements or achievements. COPE requires a minimum of six due to the belays throughout the course.

Venture Scouts in Camp

Many of the merit badge programs can be adjusted to help with core requirements for the Venture Ranger Award. Let us know two weeks before your arrival if we can assist any Venture Scout with advancement opportunities.